



1. Basic Information

Program Tile	Architectural Engineering
Department offering the Program	Architectural Engineering
Department Responsible for the Course	Architectural Engineering
Course Title	Architectural Design 1
Course Code	ARE7112
Year/ Level	First Year – First Semester
Specialization	Minor
Authorization date of course specification	2005

Teaching Hours	Lectures	Tutorial	Practical
Teaching Hours	1	5	0

2. Course Attributes:

No.	Attribute	
3	Design and conduct experiments as well as analyze and interpret data	
6	Work effectively within multi-disciplinary teams.	
13	Demonstrate investigative skills, attention to details, and visualize/conceptualize skills.	

3. Intended Learning Outcomes (ILOs):

a. Knowledge and Understanding:

No.	Knowledge and Understanding		
A ₁₃	Principles of architectural design, and the preparation and presentations of design		
	projects in a variety of contexts, scales, types and degree of complexity.		

b. Intellectual Skills

No.	Intellectual Skills
B ₃	Think in a creative and innovative way in problem solving and design.
B ₁₃	Integrate different forms of knowledge, ideas from other disciplines, and manage information retrieval to create new solutions.
B ₁₄	Think three-dimensionally and engage images of places & times with innovation and creativity in the exploration of design.

c. Professional Skills

No.	Professional Skills
C ₁₈	Display imagination and creativity.





C ₁₉	Respect all alternative solutions; changes in original plan of the project,
	differences in style, culture, experience and treat others with respect.

D. General Skills

No.	General Skills
D ₁	Collaborate effectively within multidisciplinary team.
D ₂	Work in stressful environment and within constraints.
D ₃	Communicate effectively.

4. Course Contents:

No.	Topics
1	Course orientation.
2	Drawing tools &sketching.
3	Gothic Letters' exercise.
4	Classics 'exercise & Research.
5	Arch. drawings: Plans Ex.
6	Furniture & presentation.
7	Sections & elevations.
8	Project 1: Introduction.
9	Project 1: Reviewing.
10	Project1:Final Review Ex.
11	Project 1: Delivery.
12	One-day Exam.

5. Teaching and Learning Methods:

5.1 Normal Students:

No.	Teaching Method	Choice
1	Lectures	
2	Discussion Sessions	
3	Information Collection from Different Sources	×
4	Practical	
5	Research Assignment	
6	Field Visits	
7	Case Studies	
8	Smart Sessions	×

5.2 Disable Students:





No.	Teaching Method	Reason
1	Presentation of the course in digital material.	Better access any time.
2	Web communication with students	Better communication with
		certain cases.
3	Asking small groups to do assignments; each	Knowledge and skills
	composed of low, medium, and high performance	transfer among different
	students.	levels of students.
4	Asking disabled students to do PowerPoint/Poster	Encouraging disabled
	presentations.	students' engagement and
		interaction.

5.3 Excellent Students:

No.	Teaching Method	Reason
1	Developing course materials gradually to allow	Excellent students rely on
	excellent students to receive teaching that meets their	excellent teaching
	needs	
2	Encouraging students to participate in competitions	Increasing excellent
	with rewarded bonus marks.	students' competitiveness

6. Student Assessment:

6.1 Student Assessment Methods:

No.	Assessment Method	Choice	ILOs	
1	Mid Term Examination		B_3, B_{13}, B_{14}, D_1	
2	Oral Examination		D_2, D_3	
3	Practical Examination	×	-	
4	Semester work		$A_{13}, C_{18}, C_{19}, D_2$	
5	Other types of assessment	×	-	
6	Final Term Examination		A_{13}, B_{14}, D_3	

6.2 Assessment Schedule:

No.	Assessment Method	Weeks
1	Mid Term Examination	8
2	Oral Examination	12
3	Practical Examination	×
4	Semester work	Weekly
5	Other types of assessment	×
6	Final Term Examination	14

6.3 Weighting of Assessments:





No.	Assessment Method	Weights
1	Mid Term Examination	10%
2	Oral Examination	10%
3	Practical Examination	-
4	Semester work	40%
5	Other types of assessment	-
6	Final Term Examination	40%
Total		100%

7. List of References

No.	Reference List		
1	Ernst Neufert, Architects' Data.		
2	Architectural GRAPHIC Standards. NY: John Wiley & Sons, Inc., 2004.		
3	Architectural principles.		
4	http://www.designbasics.com/		

8. Facilities Required for Teaching and Learning:

No.	Facility	Choice
1	Lecture Classroom	
2	Lab Facilities	×
3	White Board	
4	Data Show System	
5	Visualizer	×
6	Smart Board	

No.	Facility	Choice	
7	Wireless Board	×	
8	Presenter	\checkmark	
9	Sound System		
10	Wire-Internet		
11	Wireless Internet		
12			

9. Matrix of Knowledge and Skills of the Course:

No.	Торіс	Attributes	Knowledge & Understanding	Intellectual Skills	Professional Skills	General Skills
1	Course orientation.	3	A ₁₃	B ₃	C ₁₈ , C ₁₉	D_1, D_2, D_3
2	Drawing tools &sketching.	3	A ₁₃	B ₃	C ₁₈ , C ₁₉	$\begin{array}{c} D_1, D_2, \\ D_3 \end{array}$
3	Gothic Letters' exercise.	3	A ₁₃	B ₃	C ₁₈	D_1, D_2, D_3
4	Classics 'exercise & Research.	6	A ₁₃	B ₃	C_{18}, C_{19}	D ₂ , D ₃
5	Arch. drawings: Plans Ex.	3, 6	A ₁₃	B ₃	C ₁₈ , C ₁₉	D_1, D_2, D_3
6	Furniture & presentation.	6	A ₁₃	B ₃	C ₁₉	D ₁ , _{D2}
7	Sections & elevations.	6	A ₁₃	B ₃	C ₁₉	D ₁ , D ₂
8	Project 1: Introduction.	6	A ₁₃	B_{13}, B_{14}	C ₁₉	D ₁ , D ₂



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9	Project 1: Reviewing.	13	A ₁₃	$B_{13,}B_{14}$	C ₁₉	D ₁ , D ₂
10	Project1:Final Review Ex.	13	A ₁₃	B_{13}, B_{14}	C ₁₉	D_1, D_2
11	Project 1: Delivery.	13	A ₁₃	B ₁₃ , B ₁₄	C ₁₉	$\begin{array}{c} D_1, D_2, \\ D_3 \end{array}$
12	One-day Exam.	13	A ₁₃	B ₁₃ , B ₁₄	C ₁₉	$\begin{array}{c} D_1, D_2, \\ D_3 \end{array}$

Course Coordinator:

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Date of Approval: